## 2022 - 2023 Old Dominion University Catalog Bachelor of Science-Interdisciplinary Studies Game Studies and Design Major

Sample four year curriculum with a suggested ordering of courses. Students may re-order as needed.

\* indicates not automatically waived with transferrable associates degree, C or better required for transfer.

Courses in green are waived by the completion of an Associate degree (Not eligible for Applied Associate degrees).

YEAR 1 - FRESHMAN (32 CREDITS)			
FALL SEMESTER (16 credits)		SPRING SEMESTER (16 credits)	
General Education Courses:	VCCS Equivalency:	General Education Courses:	VCCS Equivalency:
ENGL 110C	ENG 111*	ENGL 211C	ENG 112 or 210*
Interpreting the Past		Mathematical Skills (MATH 101M for design majors,	
	Transfer Guide	MATH 102M or 103M for development majors)	Transfer Guide
Human Creativity	Transfer Guide	Info Literacy and Research	Transfer Guide
Nature of Science I	Transfer Guide	Nature of Science II	Transfer Guide
Oral Communication	<u>Transfer Guide</u>	Human Behavior	Transfer Guide
YEAR 2 - SOPHOMORE (30 CREDITS)			
FALL SEMESTER (15 credits)		SPRING SEMESTER (15 credits)	
General Education Courses:	VCCS Equivalency:	General Education Courses:	VCCS Equivalency:
Literature	<b>Transfer Guide</b>	Language & Culture II If satisfied in high school, take a major	Transfer Guide
Philosophy and Ethics (May be met by PHIL 355E)	Transfer Guide	course listed under summer semester	
Language & Culture I If satisfied in high school, take a major course listed under summer semester	<u>Transfer Guide</u>	Electives (see catalog)	
Electives (see catalog)			
YEAR 3 -JUNIOR (30 CREDITS)			
FALL SEMESTER (15 credits)		SPRING SEMESTER (15 credits)	
Major Content Requirements:	VCCS Equivalency:	Major Content Requirements: GAME 240	VCCS Equivalency:
IDS 300W			
GAME 201T (Meets Impact of Technology)		ENGL/IDS 307T, IDS 368 or 494, or IDS 493	
Focus course (see catalog)		Focus course (see catalog)	
Focus course (see catalog)		Focus course (see catalog)	
Focus course (see catalog)		Focus course (see catalog)	
YEAR 4 - SENIOR (28 CREDITS)			
FALL SEMESTER (15 credits)		SPRING SEMESTER (13 credits)	
Major Content Requirements:	VCCS Equivalency:	Major Content Requirements:	VCCS Equivalency:
ENGL/IDS 307T, IDS 368 or 494, or IDS 493		GAME 450	
Electives (see catalog)		Electives (see catalog)	

This four-year plan is a suggested curriculum to complete this degree program in four years. It is just one of several plans that will work and is presented only as broad guidance to students. Each student is strongly encouraged to develop a customized plan in consultation with their academic advisor. Additional information can also be found in Degree Works.

Note: Requirements for graduation include a minimum cumulative grade point average of 2.00 overall and in the major, 120 credit hours, which must include both a minimum of 30 credit hours overall and 12 credit hours of upper-level courses in the major program from Old Dominion University, completion of ENGL 110C, ENGL 211C or 221C or 231C, and the writing intensive (W) course in the major with a grade of C or better, and completion of Senior Assessment.

Upper-Division General Education is met in the major.