

2019 - 2020 Old Dominion University Catalog

Bachelor of Science-Interdisciplinary Studies

Game Studies and Design Major

Sample four year curriculum with a suggested ordering of courses. Students may re-order as needed.
** indicates not automatically waived with transferrable associates degree, C or better required for transfer.*
Courses in green are waived by the completion of an Associate degree (Not eligible for Applied Associate degrees).

YEAR 1 - FRESHMAN (32 CREDITS)			
General Education Courses: ENGL 110C Interpreting the Past Human Creativity Nature of Science I Oral Communication	FALL SEMESTER (16 credits) VCCS Equivalency: ENG 111* Transfer Guide Transfer Guide Transfer Guide Transfer Guide	General Education Courses: ENGL 211C Mathematics Info Literacy and Research Nature of Science II Human Behavior	SPRING SEMESTER (16 credits) VCCS Equivalency: ENG 112 or 210* Transfer Guide Transfer Guide Transfer Guide Transfer Guide
YEAR 2 - SOPHOMORE (30 CREDITS)			
General Education Courses: Literature Philosophy and Ethics (May be met by PHIL 355E) Language & Culture I <i>If satisfied in high school, take a major course listed under summer semester</i> Electives (see catalog)	FALL SEMESTER (15 credits) VCCS Equivalency: Transfer Guide Transfer Guide Transfer Guide	General Education Courses: Language & Culture II <i>If satisfied in high school, take a major course listed under summer semester</i> Electives (see catalog)	SPRING SEMESTER (15 credits) VCCS Equivalency: Transfer Guide
YEAR 3 -JUNIOR (30 CREDITS)			
Major Content Requirements: IDS 300W GAME 201T (Meets Impact of Technology) Focus course (see catalog) Focus course (see catalog) Focus course (see catalog)	FALL SEMESTER (15 credits) VCCS Equivalency:	Major Content Requirements: GAME 240 ENGL/IDS 307T, IDS 368 or 494, or IDS 493 Focus course (see catalog) Focus course (see catalog) Focus course (see catalog)	SPRING SEMESTER (15 credits) VCCS Equivalency:
YEAR 4 - SENIOR (28 CREDITS)			
Major Content Requirements: ENGL/IDS 307T, IDS 368 or 494, or IDS 493 Electives (see catalog)	FALL SEMESTER (15 credits) VCCS Equivalency:	Major Content Requirements: GAME 450 Electives (see catalog)	SPRING SEMESTER (13 credits) VCCS Equivalency:

Note: Requirements for graduation include a minimum cumulative grade point average of 2.00 overall and in the major, 120 credit hours, which must include both a minimum of 30 credit hours overall and 12 credit hours of upper-level courses in the major program from Old Dominion University, completion of ENGL 110C, ENGL 211C or 221C or 231C, and the writing intensive (W) course in the major with a grade of C or better, and completion of Senior Assessment.

Upper-Division General Education is met in the major.