

Vector Space

consists of two parts: actual space of vectors, and the corresponding field of scalars (numbers)

- Scalars = real numbers \mathbb{R} .

Spatial Vectors in 2D, 3D, ... nD space

4D Minkowski space

Complex numbers as pairs of real numbers: $a + ib; a, b \in \mathbb{R}$

- Scalars = complex numbers \mathbb{C}

Ex. 1: column vectors ($c_i \in \mathbb{C}$)

$$\begin{pmatrix} c_1 \\ \dots \\ c_n \end{pmatrix}$$

Ex. 2: All functions of type $f(x) : x \in [0, L] \rightarrow \mathbb{C}$

ket: $|v\rangle$ is an abstract way to write any vector. Don't confuse with *representation* of a given vector through a column of numbers (see below)

all vector spaces contain $|0\rangle$; if a vector space contains $|v\rangle$, it must also contain $|-v\rangle$; $|v\rangle + |-v\rangle = |0\rangle$

Linearly independent:

A set of vectors v_i is linearly independent if $\sum_{i=1}^n a_i |v_i\rangle \neq 0$ unless $a_i = 0 \forall i \in [1, n]$

If this holds for a set of n vectors, but doesn't hold for *any* set of $n + 1$ vectors \Rightarrow the space has n dimensions

basis set: set of vectors $|v_1\rangle \dots |v_n\rangle$ in n -dimensional vector space that are linearly independent

Given arbitrary vector $|u\rangle$, there *must* be numbers a_i, c such that

$$\sum_{i=1}^n [a_i |v_i\rangle + c |u\rangle] = 0$$

$\Rightarrow |u\rangle = -\sum_{i=1}^n \frac{a_i}{c} |v_i\rangle$. We can use the numbers $-\frac{a_i}{c}$, written as a column, as a *representation* of the vector $|u\rangle$ with respect to this particular basis.

Example: Complex vector space of 2x2 Matrices

4 dimensions

$$\begin{pmatrix} c_{11} & c_{12} \\ c_{21} & c_{22} \end{pmatrix}$$

basis:

$$\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \quad \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} \quad \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix} \quad \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$$

another basis:

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \quad \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \quad \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

Inner Product

Three definitions

1. Definition based on “external” information. E.g., for ordinary 3-dimensional vectors in space, $\vec{u} \cdot \vec{v} = |u||v| \cos \theta$. Requires external knowledge of lengths $|u|, |v|$ and enclosed angle θ . In complex vector spaces, ordering matters, so we introduce an adjoint vector $|u\rangle^\dagger = \langle u|$ to express the ordered inner product as $\langle u| \cdot |v\rangle =: \langle u|v\rangle$. Rules: If $\langle v|w\rangle = c$ then
 - require: $\langle w|v\rangle = c^*$
 - $\langle v|v\rangle = \text{real}$ (because $c = c^*$)
 - require: $\langle v|v\rangle \geq 0$; call $\sqrt{\langle v|v\rangle} = |v|$ “norm” of vector
 - require: $\langle v|v\rangle = 0$ only if $|v\rangle = 0$
 - require: $\langle w|(\alpha|v\rangle + \beta|v\rangle) = \alpha \langle w|v\rangle + \beta \langle w|v\rangle$
(linear in the ket)
2. We can use any representation $(a_i), (b_i)$ of the vectors with respect to basis $|i\rangle$:

$$\langle u|v\rangle = \sum_i \sum_j a_i^* b_j \langle i|j\rangle$$

This becomes most useful if the basis is *orthonormal*: $\langle i|j\rangle = \delta_{ij}$. In this case, we can represent the adjoint vector $\langle a|$ with a row $\begin{pmatrix} a_1^* & a_2^* & a_3^* \end{pmatrix}$ and the inner product just becomes the or-

dinary matrix multiplication: $\begin{pmatrix} a_1^* & a_2^* & a_3^* \end{pmatrix} \cdot \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} = a_1^*b_1 + a_2^*b_2 + a_3^*b_3$

3. Dual Vector Space

set of bras

bra: linear operator; a function that turns a vector into a scalar linearly

$$\langle f | : \mathbb{V} \Rightarrow \mathbb{R}, \mathbb{C}$$

if we know $\langle f | i \rangle = c_i \forall i \in [1, n]$ then we can apply $\langle f |$ to any vector in the vector space

$$|u \rangle = \sum_{i=1}^n \alpha_i |i \rangle$$

$$\langle f | u \rangle = \sum_{i=1}^n \alpha_i \langle f | i \rangle = \sum_{i=1}^n \alpha_i c_i$$

Bra's form a vector space of their own (one can add them and multiply them with scalars); they have the same dimension as the vector space they act on, so one can define a basis for the dual space, as well. In that case, there is a 1-to-1 translation from kets (in the vector space) to bras (in the dual space) simply by using the same coefficients representing them for their respective basis.

Some important relationships

Schwarz Inequality

$$|\langle v | w \rangle| \leq |v| \cdot |w|$$

$$|z \rangle = |v \rangle - \frac{\langle w | v \rangle}{|w|^2} |w \rangle: \text{component of } |v \rangle \perp \text{to } |w \rangle$$

Triangle Inequality:

$$||v \rangle + |w \rangle| \leq |v| + |w|$$

Orthonormal basis

Orthogonal: inner product of vectors is 0, despite no vector being 0

Normal: length of each vector is 1

\Rightarrow orthonormal basis

$$\begin{aligned}
|i\rangle & \forall i \in [1, n] \\
\langle j|i\rangle & = \delta_{ij} \\
|v\rangle & = \sum_{i=1}^n \alpha_i |i\rangle \\
\langle j|v\rangle & = \langle j|\sum_{i=1}^n \alpha_i |i\rangle = \alpha_j \\
\langle u| & = \sum_{j=1}^n \beta_j^* \langle j| \\
\langle u|v\rangle & = \beta_i^* \alpha_i
\end{aligned}$$

Operators

General case: From one vector space \mathbb{V} to another one, \mathbb{W} :

$$\Omega : \mathbb{V} \rightarrow \mathbb{W}$$

Specific example: Adjoint $\langle v|$ in dual space of \mathbb{V} is a linear operator from \mathbb{V} to the field (\mathbb{R} or \mathbb{C}).

Other important case: “square” matrix = operator from \mathbb{V} to \mathbb{V} :

$$\Omega : \mathbb{V} \rightarrow \mathbb{V}$$

$\langle j|\Omega|i\rangle$ is all you need to know (for basis states)

Ω : square matrix of n dimensions

$$O_{mn} = \langle m|\Omega|n\rangle$$

Adjoint Operators

$$\Omega|v\rangle = |v'\rangle$$

$$\langle v'| = \langle v|\Omega^\dagger$$

$$\Omega_{mn}^\dagger = \Omega_{nm}^*$$

Hermitian operator: $\Omega = \Omega^\dagger$

Unitary operator: $\Omega\Omega^\dagger = \mathbf{1}$

Sum and Product of vector spaces

Given two vector spaces \mathbb{V} and \mathbb{W} , we can define the sum

$$\mathbb{V} \oplus \mathbb{W}$$

as the space that contains *all* vectors from \mathbb{V} and *all* vectors from \mathbb{W} as well as all possible sums of such vectors. Its basis is simply the

joint set of all basis vectors $\{v_1, v_2, \dots, v_n, w_1, w_2, \dots, w_m\}$ from \mathbb{V} and from \mathbb{W} . Its dimension $n + m$ is the sum of the dimensions of \mathbb{V} and \mathbb{W} . A vector in $\mathbb{V} \oplus \mathbb{W}$ is defined by its components (“projection”) in both \mathbb{V} and \mathbb{W} and can be represented by a single column that contains its coefficients for the first vector space followed by the ones for the second one.

Given two vector spaces \mathbb{V} and \mathbb{W} , we can also define the product

$$\mathbb{V} \otimes \mathbb{W}$$

as the space that contains *all possible combinations* $|v \rangle \otimes |w \rangle$ of any vector from \mathbb{V} with any vector from \mathbb{W} , as well as all possible sums of such combinations. Its basis is the set of all possible “products” of basis vectors

$$\{v_1 \otimes w_1, v_1 \otimes w_2, \dots, v_1 \otimes w_m, v_2 \otimes w_1, \dots, v_2 \otimes w_m, \dots, v_n \otimes w_1, \dots, v_n \otimes w_m\}$$

from \mathbb{V} and \mathbb{W} . Its dimension $n \cdot m$ is the product of the dimensions of \mathbb{V} and \mathbb{W} . A vector in $\mathbb{V} \otimes \mathbb{W}$ is defined by its $n \cdot m$ coefficients with respect to this product basis. **If** it can be written as product of two vectors from \mathbb{V} and \mathbb{W} it can be represented by a single column that contains m times its first coefficient for \mathbb{V} , each time multiplied with one of the coefficients from \mathbb{W} , followed by the m times the second coefficient from \mathbb{V} multiplied with the same ones from \mathbb{W} and so on (see example below). However, it is very important to realize that **not** all vectors in $\mathbb{V} \otimes \mathbb{W}$ can be written as simple products of vectors from \mathbb{V} with \mathbb{W} . Example: Let $\mathbb{V} = \mathbb{C}^2$ with typical (column!) vector $|v \rangle = (a, b)$ and $\mathbb{W} = \mathbb{C}^3$ with typical column vector $|w \rangle = (x, y, z)$. Then $|v \rangle \otimes |w \rangle = (ax, ay, az, bx, by, bz)$ (again, all written as column - I’m just saving space here). On the other hand, the vector $(0, 0, 1, 1, 0, 0)$ is a perfectly valid vector in $\mathbb{V} \otimes \mathbb{W}$ but cannot be written as product of just two vectors, one each from \mathbb{V} and from \mathbb{W} .