**Speed Eraser**

When the timer begins, throw a pencil with only one hand towards the table. The pencil must bounce off the table on its eraser end, and then flip into the cup, where it must stay.

Two players will compete in each round. The first player to get all seven pencils into their cups will be the winner. If neither player gets all seven pencils into their cups, the player with the most pencils in cups will be the winner. In case of a tie, players will face off in a tie breaker where the first person to get a pencil in the cup will be the winner.

- You may grab a bunch of pencils in your non-throwing hand if you wish, but your throwing hand may only contain one pencil at a time.
- If a pencil bounces into a cup and then back out again, it does not count. The pencil must land and stay in the cup.
- The pencils must bounce once, off the eraser end, and land in the cup with no interference. https://www.youtube.com/watch?v=C5kK8IhZq0

Each round will be one (1) minute.

Winners from the qualifying rounds will compete against each other in the semi-final and final round. The number of rounds will be determined by the number of student entries.

9 – 10:45 – qualifying rounds
11:00 – 11:30 – semi-final rounds
11:30 – 11:45 – final round